

HOW TO PLAY BLACKJACK



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BLACKJACK

THE BASICS

- ◆ The object of Blackjack is to end with the point value of your cards equal to, or as close to, 21 as possible without going over, and beat the Dealer's hand.
- ◆ All cards are counted at face value except for Kings, Queens, and Jacks, which count as 10. Depending on your hand, Aces can count as 1 or 11.
- ◆ If you score over 21, you lose the hand, even if the Dealer's hand eventually goes over 21 as well.

HOW TO PLAY

- ◆ Place your bet. (All maximum and minimum table limits are posted at each table.) The Dealer will then give each player two cards face up.
- ◆ The Dealer will proceed to only take one card face up.
- ◆ Of your first two cards total 21 you've got BLACKJACK! This pays 3 to 2.
- ◆ If the Dealer also has a Blackjack, you score a tie, otherwise known as a "push", and keep your original wager.
- ◆ If on the first two cards you don't draw Blackjack but feel your total might still beat the Dealer, you can choose to "stand" instead of drawing additional cards.
- ◆ However, if your hand value is on the lower end, and you feel you need more cards to increase your hand value to beat the Dealer, you can ask for more cards until you are satisfied with your point count. But beware; if you go over 21, you're out!
- ◆ Once everyone at the table is happy with their point count, or is out, the Dealer will complete the House's hand by taking cards.
- ◆ If the House's point count is 16 or less or soft 17 (a hand value of 17 where an ace is used as an 11), the Dealer must draw additional cards until they reach hard 17 or over.
- ◆ At hard 17 points the Dealer compares the House's total to the totals of everyone at the table. Additionally, if the Dealer goes over 21, the dealer breaks. This simply means that anyone with a hand on the table wins! Any winning bet that isn't Blackjack pays even money.
- ◆ If your point score equals the Dealer you tie and keep your original wager.
- ◆ You may also Surrender your hand and receive half your bet back. Once you have received your first two cards, and before any additional cards are drawn by any player, you may announce "surrender" verbally, and the Dealer will reduce your bet by half and take away your cards.

SPLITTING PAIRS

- ◆ If your first two cards have the same value (e.g. a pair of 4's), you can split them into two separate hands.
- ◆ If you do split pairs, you must bet on the same amount as your original wager on each hand.

- ◆ Then, continue playing on your first hand before playing on the second.
- ◆ If you continue to draw cards of the same value, you can split your pairs up to 3 times to make 4 separate hands.
- ◆ However, if you split a pair of Aces, you will receive only one extra card in each hand. Aces can only be split once.

DOUBLING DOWN

- ◆ If on your first two cards, or on the first two cards of any split pair, you feel you can win with only one additional card you can make an additional wager equal to your original bet. The dealer will then give you only one extra card.
- ◆ Doubling Down isn't allowed if your first two cards are Blackjack.

INSURANCE

- ◆ If the Dealer shows an Ace as his/her card, the Dealer will ask all players if they would like to buy insurance. Insurance is a bet of one-half of your original wager. This means that you are betting that the Dealer will pull a card with the value of 10.
- ◆ If this happens, and the next Dealer's card equals 10, Jack, Queen, or King, giving the House blackjack, you will lose your original wager and win the insurance bet, which will pay 2 to 1. If the Dealer's next card is not a card with a value of 10, all insurance bets lose.



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